

# Jilakin Rock Ranger Training



“We are not here to keep people from being stupid. Once they are stupid we will pick up the pieces, but we’re not going to stop people from having whatever experience they want to have.”



# Welcome!

Welcome to the Blazing Swan Ranger Training. It will introduce you to:

- What the Ranger Team does
- How we do it
- Some of the specific skills you'll need as a Ranger
- Policy & personal discretion

# House keeping

- Training typically 0900 – 1700 *max*
- How would you get out in an emergency?
- Where are the toilets?
- Mobile phones...on or off?
- Breaks: Lunch 1300 and a couple of 10 minute breathers
- Anything else you need to figure out before diving-in?



# Pre-start activity

During this training, we'll be asking you to work together. This is good practice for working together with others in our Ranger team. Work with a partner...

- Quick introductions
- What's your radio handle?



# Background

Based on the Black Rock Rangers, Jilakin Rock Rangers are Blazing Swan participants who offer non-confrontational Community mediation, support and information.

Our goal is to have all of the Jilakin Rock Rangers trained and prepared to respond to the ever changing social and (sometimes demanding) physical environments. Rangers must take action when quick thinking is required, as any situation could be presented while on shift.

Rangers not only work closely with the event participants, but the other event teams and camp leads as well. Shared communication within these teams (Medics, DPW, Fire Crew etc.) allows the Rangers to be the eyes and ears on the ground during the entire event as well as encouraging safety to people (first) and property (second).



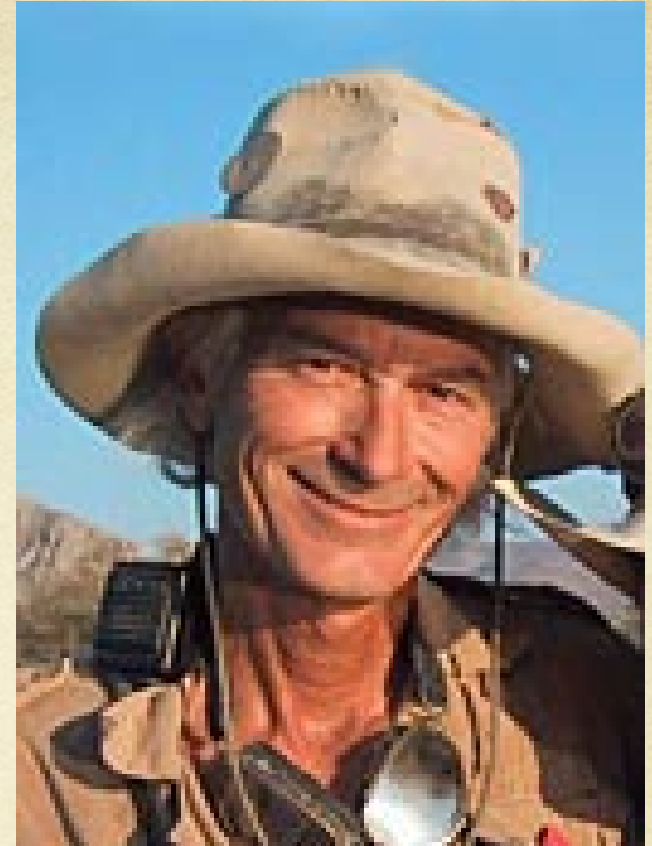


# Black Rock Ranger History

Back in 1992, Danger Ranger founded the Black Rock Rangers. These search and rescue teams would not only assist lost campers who were searching for their camps, but were also as an early alternative to local law enforcement.

The Black Rock Rangers eventually became more involved in “Life Safety” issues at the event, as in 1996 several unfortunate incidences sparked the desire and need for something more.

Black Rock Rangers have a ~~25~~ 30+ year history of service to the Burner community and also established the (now separate) Emergency Services Department and Gate, Perimeter & Exodus and even DPW. They have developed a very comprehensive set of protocols and operating procedures which are continually refined based on experience. These are freely shared with the Regional Burner Community.





# Becoming a Ranger

- Black Rock Rangers
- Jilakin Rock Rangers
- Guidelines & Expectations
- Types of Ranger



# Black Rock Rangers

In order to apply to become a Black Rock Ranger you must:

- Be at least eighteen years old
- Have attended Burning Man at least twice (at least once in the last ten years) or Have attended Burning Man at least once in the last ten years, as well as have participated as a Ranger at a sanctioned Burning Man Regional Event at least once in the last three years
- Recommendation from a Black Rock Ranger or Regional Ranger Lead



# Black Rock Rangers

Black Rock Ranger training involves:

- Pre-reading the Ranger Training Manual
- An 8 hour face-to-face full Ranger Training
- An on-playa “Alpha” shift with Ranger peers (12 hours).
- Annual attendance at Ranger Training (4 – 8 hours)





# Jilakin Rock Rangers

The process to become a Jilakin Rock Ranger is simpler :

- Be at least eighteen years old
- Read the Jilakin Rock Ranger Training Manual
- Complete the online Ranger Training Manual Review (quiz)
- Attend face to face training (today!)

No previous experience is necessary, but there are some strict guidelines that the Rangers must accept and adhere to.





# Guidelines & Expectations

- Must be over the age of 18
- WA based Rangers must have a *WWCC\** card

On shift:

- Must wear Ranger shirt and lanyard for easy identification
- Must report for shift:
  - Sober
  - Well rested
  - Ten minutes before shift start
- Should arrive on shift friendly, cheerful and ready to make a difference

*\* WWCC: Working With Children Check*



# Types of Ranger

- **Ranger Lead:** Appointed by Blazing Swan Incorporated Annually with a typical 2 year tenure. Oversees and plans all aspects of the department
- **Ranger Ops Lead:** The “on shift” primary point of contact for any Ranger concerns and between the Event Manager and Ranger team. Rotates each shift.
- **Ranger Co-Leads:** Experienced Rangers who support the lead, mentor Rangers and help pick-up any gaps in scheduling.
- **Black Swan:** Responsible for handling Ranger radio traffic and marshaling resource requirements identified by Rangers on shift.
- **Dirt Ranger:** The main force of the Rangers are made up of the volunteers and community members interested in supporting their friends family and community. The Rangers work in pairs and travel around the event making sure that all participants are in a safe, respected and enjoyable space.
- **Green Dots:** Offer support in more complex situations often involving participants who may be experiencing a challenging time on psychedelics.



# Green Dots

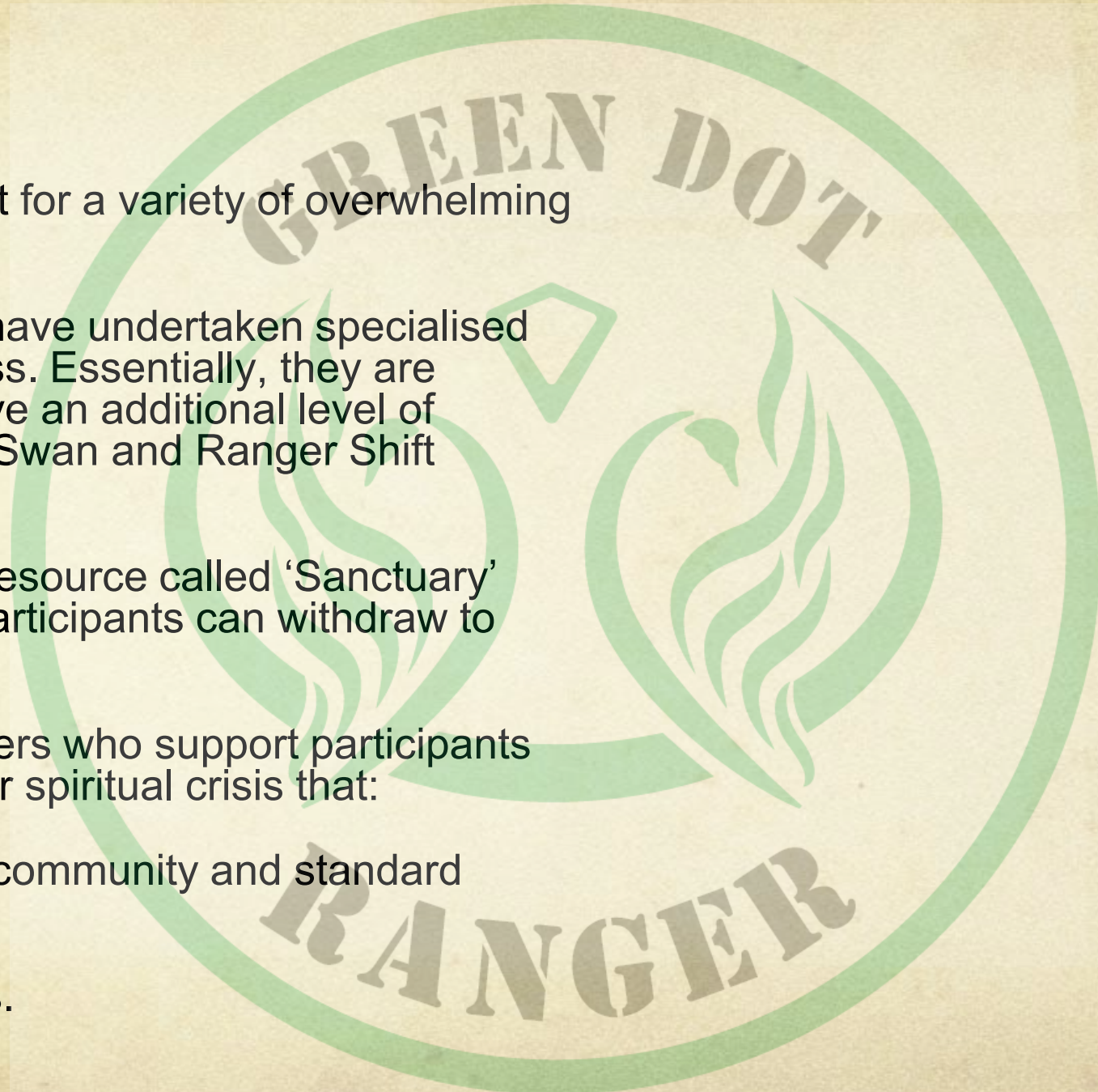
The Blazing Swan Event can be the catalyst for a variety of overwhelming experiences.

Green Dots are Jilakin Rock Rangers who have undertaken specialised training in dealing with psychological distress. Essentially, they are members of the Ranger community that have an additional level of expertise that can be drawn upon by Black Swan and Ranger Shift Command when needed.

Green Dots manage a specific and limited resource called 'Sanctuary' where highly overwhelmed or disoriented participants can withdraw to while they regain their agency.

The Green Dot team are Jilakin Rock Rangers who support participants who may be having an emotional, mental, or spiritual crisis that:

- a. goes beyond the capacity of their local community and standard Jilakin Rock Rangers to support and
- b. does not yet need professional services.





# Sanctuary

**Sanctuary is for those whose level of being overwhelmed requires a kind of shelter that cannot be found elsewhere in Jilakin Rock City**

- Sanctuary is located behind ranger HQ (TBC 2024)
- Operated in close conjunction with Medical
- People who need access to Sanctuary (for themselves or their friends) must go through Black Swan or the Ranger Shift Lead

***Please do not invite others to “check themselves in” there, nor direct them to find it on their own.***



# Social Capital

Social capital: The cultural space where social networks are central and defined by mutual trust and cooperation, producing enhanced outcomes for the common good.

Social capital is our sole source of authority in Jilakin Rock City; it is what we run on.

Without the confidence of participants and staff, we would be unable to function effectively. This is our “street cred”.

“Invisible threads are the strongest ties.”





# Adding to Social Capital

- Build rapport with Participants, Theme Camps and on-site Crews and Contractors
- By being present, honest and helpful you will build our Social Capital
- When we act in a way that offers respect, we receive that respect back
- Like a savings account every small, good act makes a deposit
- 85% of what you do will be about building Ranger's Social Capital



# Subtracting from Social Capital

- Even a small 'transgression' makes a *massive* withdrawal from our account
- Bad interactions make good gossip
- We are **NOT** cops or security guards
- (Not The Cops, Not Your Mum!)
- It's about the *participant*, not you
- Unrangerly Behaviour



# Ranger Equipment

- Clothing
- Equipment
- Radio Handle

*In a city where clothing and costumes explode with colour and variety,  
Rangers need to stand out and be easily identifiable to participants.*



# Ranger Clothing

While on duty, you must wear the following:

- Khaki shirt with Ranger logo
- Wide brim hat
- Identification lanyard
- Ranger Belt
- Light-up sash (Swing or Graveyard shift)

You are welcome to add your own other items of clothing, as long as your Ranger logo remains visible.

*Please do not wear your Ranger shirt when off duty*





# Ranger Equipment

## **Must carry:**

- Radio
- Notebook & pen
- Convenience kit

## **Recommended to carry:**

- Water
- Map of Jilakin Rock City
- Torch (night shifts)
- Energy snacks
- Utility tool or pocket knife
- MOOP bag



# Radios





# Maintain Radio Contact

*It is imperative that you maintain radio contact with Black Swan, as your radio is your link to the rest of the Rangers.*



# Radio Handle

All Rangers have a radio handle that becomes their Ranger Community nickname. Appropriate handles should:

- Be 2-4 syllables long
- Not be your legal name
- Not be confusing
- Be easily understood in a poor radio environment
- Not be in use by another Ranger or Crew member





# Initiating a Call

- Call the radio handle twice and then your handle:
  - “Black Swan, Black Swan: Factotum”
- Black Swan will respond as follows:
  - “Factotum, go for Black Swan”



THINK, LISTEN, PUSH,  
PAUSE, TALK



**THINK**

**X Y Z**



# THINK

I need (X resource)  
at (Y location)  
for (Z issue)



# THINK

- “I need medical assistance at Alliance on Esplanade for a 30-year-old female who has injured her foot on a star picket. She is conscious, non-mobile and bleeding.”
- “I need immediate fire response in General Camping for a tent fire. We are at the Eastern perimeter approx. one-third of the way in.”
- “I need medical support at the South side of the Temple for assistance with a highly disoriented and possibly altered participant.”



# THINK (cont)

- “I need site crew at the porta-potties on X Street next to the Lake for an effluent leak. We have cordoned off the area and are standing-by.”
- “I need security to attend a violent altercation on the street near the burn barrel at Kamp Koasis.”



# TALK

- Speak **slowly, clearly** and **calmly**
- Try to **enunciate**
- Find shelter from the wind or background noise
- Shouting into a radio is unlikely to help



# Plain English

- Use plain English
- Don't use CB talk, 10-codes or other codes
- "Where are you?" NOT "What's your 20?"
- "Situation is all clear" NOT "We're code 4?"



# Context

- Don't assume the people listening to your call are aware of your situation.
- Provide context:
  - Bad: "We've arrived!"
  - Good: "We've arrived at the unattended fire in quiet camping"



# Acknowledge calls

Acknowledge calls directed at you.

- Copy That
- Copy
- Affirmative
- Affirm
- Roger





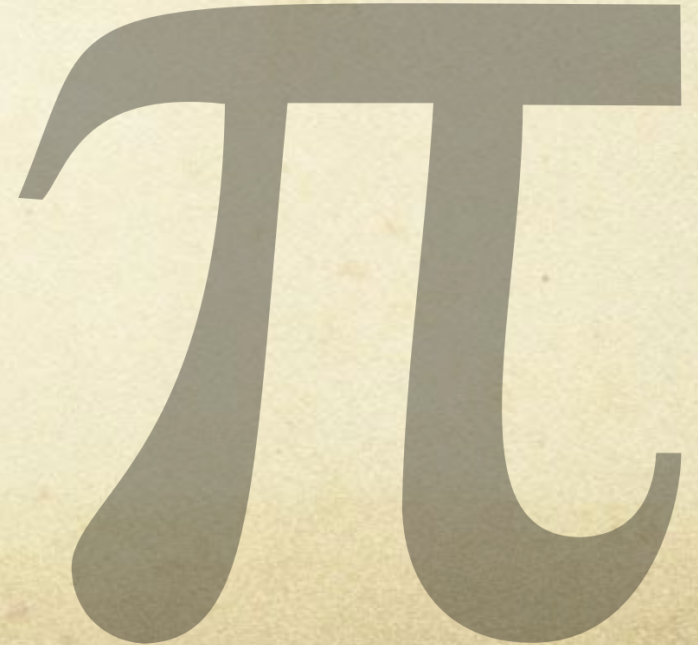
# Acknowledge via Readback

- Repeat the information back to be sure you heard correctly:
  - Gov: “Factotum, meet me at the Temple at 15:30”
  - Factotum: “Roger! I will meet you at the Temple at 15:30”



# Numbers

- Some numbers sound the same over a noisy radio, for example fifteen and fifty.
- Make your communication clearer by saying the individual digits:
  - one-five
  - five-zero





# **Allcom! Allcom!**

- If you hear a call for Allcom the following message is intended for everybody and is likely to be serious. For example, a lost child.



# **Break! Break! Break!**

- Interrupting a conversation with more important traffic.



# Open Mic! Open Mic!

- Check your radio and the radios around you to ensure they aren't transmitting accidentally.





# Radio Check



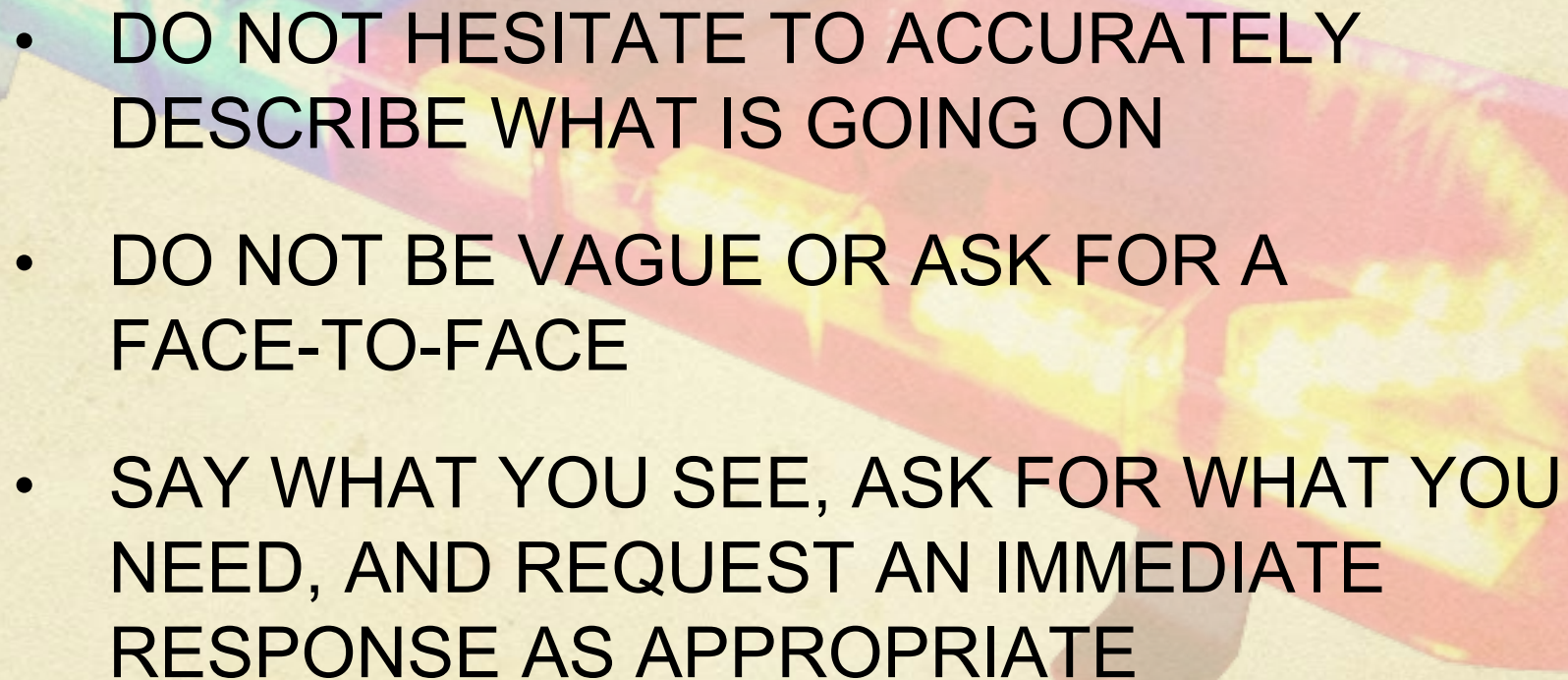


# What NOT to say

- Profanity
- Death or Dead
- Do not attempt to diagnose
- Drugs (by name or generically)
- Eviction
- Full legal names or other identifying information



# In An Emergency

- 
- DO NOT HESITATE TO ACCURATELY DESCRIBE WHAT IS GOING ON
  - DO NOT BE VAGUE OR ASK FOR A FACE-TO-FACE
  - SAY WHAT YOU SEE, ASK FOR WHAT YOU NEED, AND REQUEST AN IMMEDIATE RESPONSE AS APPROPRIATE



# Radical Self Expression

- Is there ANYTHING remotely resembling an emergency or serious incident occurring?
- What is the volume of traffic on the channel? Are lots of people trying to talk to each other?
- What is the tone of the conversations that are occurring? Do people seem to be serious at the moment?
- Do NOT “cry wolf!”
- And perhaps most important: Is what you have to say actually funny?



# Types of Radio Channels

- Repeater (Duplex)
- Simplex

## Channels

General (R), Admin, Rangers, Gate (R), DPW, Fire, Medical, DPW Quiet, Fire Quiet, Rangers Quiet, 13 (Theme Camps)



# Pausing

When you transmit on a repeater a bunch of things have to happen before anybody can hear you:

1. The repeater base station needs to hear you and decide there is a signal that needs to be repeated.
2. The repeater base station needs to start rebroadcasting your signal.
3. All the handheld radios have to hear the rebroadcast and decide that there is a signal and that they should turn on their speakers.
4. All of this takes a little time.



# Troubleshooting

If your radio is not working (won't turn on, isn't receiving anything etc):

1. Check that the battery has charge and is correctly installed
2. Check that you are on the correct channel
3. Check that any accessories you have (shoulder mic, ear piece etc) are correctly installed. If an accessory needs to be reconnected; turn the radio off, reconnect the accessory and turn the radio back on



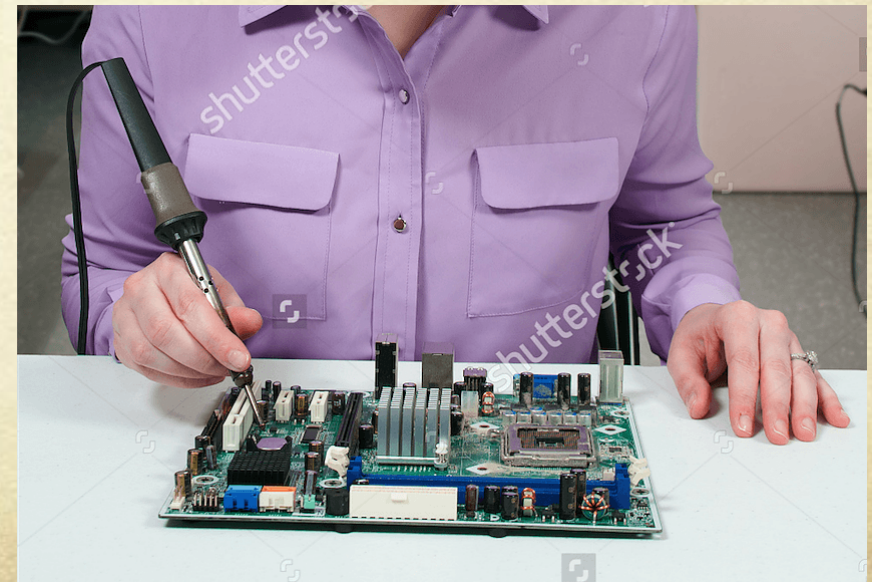
# Troubleshooting

If you are hearing other transmissions but the signal is noisy or if others are saying your transmissions are noisy:

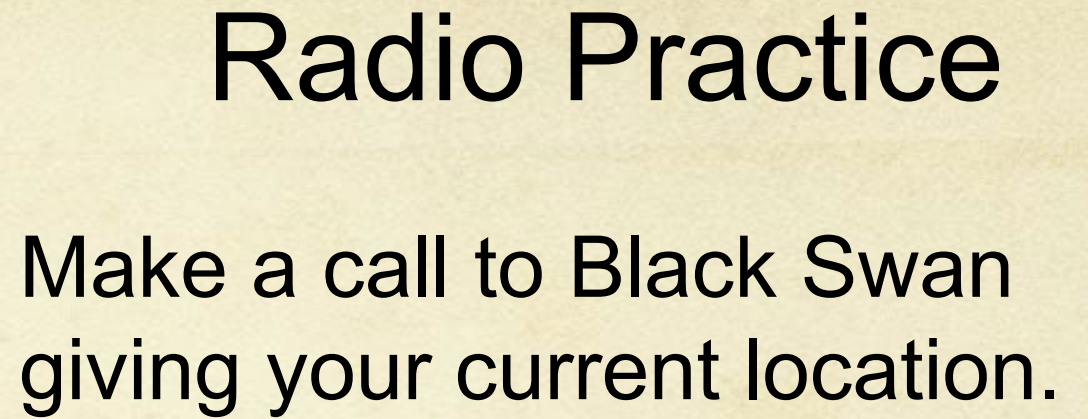
1. Move a few meters to see if you can get a better connection to the repeater.
2. Move away from any metal structures (domes, scaffolding etc) and try to get into an open area.
3. Check the battery charge.

Failing that get your radio replaced.

Do not try to “*repair*” the radio yourself.









# Rangering – Walking the dirt

- Patrol Deployment
- Situational Awareness
- Arriving on Scene
- First Do Nothing
- Must Reports



# Patrol Deployment

- Sign yourself in and a radio out
- Locate a Ranger Belt
- Locate your partner (no such thing as a Lone Ranger!)
- Do an equipment check with partner
- Black Swan will provide a short briefing or update before your patrol
- If you need additional clothing during your shift...let Black Swan know before heading to your camp

You can swing by Ranger HQ every couple of hours for a 10-15 minute break.

This may need to be coordinated by Black Swan during busy shifts.



# Situational Awareness

- Trust your gut instinct...if it doesn't feel right, pay attention and follow-up.
- Know your location at all times
- Look for the 'Big Picture': citizen dynamics, safety issues, where the action's at, weather, time of day etc. etc.
- Pay attention to radio traffic
- Think about where the other Ranger team are and adjust your route to ensure maximum coverage
- Never let you partner out of your sight





# Arriving on Scene

- Always maintain radio contact with Black Swan
- Yours and your partner's safety first
- Is it a 'must report'?
- Cool down critical situations

**FOR YOUR OWN SAFETY AND THE SAFETY OF OTHER PARTICIPANTS, IF YOU SUSPECT THAT YOU ARE ENTERING A POTENTIALLY HAZARDOUS SITUATION, OR RESPONDING TO A VIOLENT ACT THAT HAS JUST TAKEN PLACE, YOU MUST REPORT TO BLACK SWAN BEFORE ENTERING THE SITUATION.**



# First Do Nothing

Doing nothing is not an 'inactive' stance...rather it is about Rangers ALWAYS seeking several possible courses of action and selecting the 'best fit'.

- Observe
- Listen
- Get a feel for what is going
- Assess the situation
- Discuss with your partner a strategy
- Slow down the pace

**NOTHING**



# Must Reports

- Lost or found child
- Sexual assault
- Non-consensual physical violence
- Death
- Medical emergencies
- Psychiatric emergencies
- Any situation that puts another in non-consensual danger





# Coming Off Shift

- Sign-in Radio
- Return Belt (replace any items needed)
- Complete any incident forms
- Debrief with Black Swan if needed
- Check your next shift (or sign-up for another!)
- Make yourself a tea or coffee and hang out at the Burn Barrel




# Incident Reports

Let's try a completing an Incident Report

[blazingswan.com.au/incidentreport](https://blazingswan.com.au/incidentreport)

Incident Report

This is the generic incident report for Rangers and all crew / participants at Blazing Swan



Date

28/01/2024

Incident Report Number

Name of person filling out form

Please use your real name and plays name (if you have one)

Position

Your role if you have one

Mobile

Your mobile number (helpful for participants)

Name of People Involved in Incident

Name of key people involved in the incident

Names of Witnesses

People who saw the incident but were not involved

Rangers Involved

Names of Ranger involved

Location of Incident

Date of Incident

Date in

Time of Incident

Incident Details

Make a list of what happened

Actions Taken

What was done

Follow Up Required

Reported To

Who are you submitting this to? (Playa Name)

Reported To Role

What is their role? (Black Swan, Shift Lead, etc)

Submit



# Ranger Skills

- FLAME
- Communication
- Empathic Attunement
- Trigger Issues
- Conflict Resolution
- Transcending the Model



# FLAME

This is the fundamental Ranger crisis intervention technique. It's good for minor disagreements, major incidents, and a wide range in between.

- Find out
- Listen
- Analyse
- Mediate
- Explain



# FLAME

**Find out** for yourself what the situation is.

- Observe before you act
- Get the whole picture
- If needed, call in where you are and what you're getting into
- First, do nothing.



# FLAME

**Listen actively** to the participants

- Let them know they're being heard
- You won't, and shouldn't, always agree with them
- Knowing that someone is paying attention to them is a great place to start, and brings you into the situation
- Listening is a powerful tool, not only for getting information and de-escalating conflicts but also for establishing a general rapport and social capital with your fellow citizens of Jilakin Rock City.



# FLAME

**Analyze your plan**...reflect on the available outcomes and resources, and think about the long-term options

- Seek lightweight ways to help the participants find their own solution (maintain their 'agency')
- Take time away from the scene to talk this over with your partner (or Black Swan if too complex)
- Creativity and humor are powerful
- You are an integral part of our team: we have faith in ourselves and in you
- This is at the core of Rangering



# FLAME

**Mediate the situation:** start from that plan and be ready for the situation to change and evolve

- The best solutions are the ones participants chose, not something you impose
- Watch your own buttons. If you're off-balance or out of your depth, you can always hand the situation over to someone else. Ask for help anytime you need it.
- **Use your notepad**



# FLAME

**Explain the outcome** to the participants

- Jot down details when you can
- When we use the community's trust, people want to know what we did with it
- If the situation escalates it's good for others to know what we did with it; it's also good for others who respond to know as much as possible up till then.

**An ability to accurately recall and explain a situation after the fact is why it is important to take notes in your Ranger notebook throughout any mediation process.**



# Empathic Attunement

The point of empathic attunement is not to talk someone out of how they're feeling, it's to tune in to how they're feeling so you can connect with them and thus deal with them more effectively. Your goal as a Ranger is to understand how someone is feeling without getting caught up in their emotions or taking sides

- You don't have to agree with someone to understand what they're feeling
- You don't need to like or love participants to understand what they're feeling
- Letting participants know you understand them is not the same as agreeing with them or telling them what they want to hear



# Empathic Attunement

A great way to build empathic attunement with another person is this three-step process:

- **Step 1:** Notice the emotion the person is expressing
- **Step 2:** Look for the cause of the emotion. Try to figure out what thoughts or beliefs are underlying the emotion
  - With angry people, look for perceptions of unfairness
  - With sad people, look for perceptions of loss
  - With anxious people, look for perceptions of danger
- **Step 3:** Validate the feeling (without necessarily agreeing with the sentiment)



# Trigger Issues

A trigger issue is something that you react to from a place of deep emotion instead of from reason they are things that make you lose objectivity and self-control, and therefore prevent you from Rangering effectively.

- You can be triggered by:
  - Words (e.g., “bitch,” “stupid,” “cop”)
  - Actions (e.g., physical violence)
  - Situations (e.g., lost children, animal abuse)
- If you are aware of the kinds of things that might trigger you, share them with your partner during your shift
- If you find yourself unable to look at a situation from an objective perspective, remove yourself it - kick it sideways to your partner or to another Ranger team through Black Swan



# Conflict Resolution

- Remember that everyone thinks they have a good reason for what they do
- Never tell someone to “calm down”; calm them down by your presence and performance
- Use “we” and “us” to generate connection with people
- Separate arguing people if possible, so you and your partner can talk to them individually (**if you have separated participants, be sure to keep your partner in sight at all times**)
- The less ego you bring to the table, the more control you will have over a situation



# Conflict Resolution

- Ask involved citizens to think about possible solutions (and give them time to do so).
- Let involved citizens or passionate observers have the last word, as long as you have the last act.
- Always keep our social capital in mind when dealing with participants, staff, and outside agencies.
- A useful follow-up: “If you need anything, come find us at Ranger HQ”



# Conflict Resolution

**Interest or position:** One of the most useful conflict resolution concepts is the difference between interests and positions.

- An interest is someone's underlying need or want e.g.

*"I've been up all night because the neighbour camp is playing loud music."*

My underlying interest is in getting to sleep.

- A position is somebody's stated requirement of how they want to get that interest satisfied e.g.

*"I need you jerks to turn off your stereo right now!"*

Positions are not always unreasonable, just a difficult place from which to negotiate. Identifying underlying interests can be powerful because it helps people generate more options, and thus makes it more likely that the conflict can be resolved. Focusing on positions leads towards an "I win or you win" situation, focusing on underlying interests leads away from that kind of conflict.



# Conflict Resolution

***Body Language:*** Never underestimate the importance of body language. We are social creatures and as such have evolved skills to effectively communicate with our body. Be aware of how you are physically communicating, and also be observant of what is being communicated to you.

- 45 degrees versus face-to-face, leaving sufficient personal space.
- Easy rule: can I see your feet? If I can't, I'm too close.
- Touch: be very cautious and use your best judgment. Touching a participant can calm them down or can make things much, much worse.
- Leave them an out: Never block someone's escape route. In an enclosed space, do not stand between an agitated person and the exit.



# Spectrum of Intervention Techniques

- Do nothing, say nothing. Quietly observe
- Say “Hi” and/or introduce yourself
- “Sorry to bother you, are you doing OK?”
- “Hey...could you do me a favour?”
- “You should know that if you do this...”
- “Please don’t do that”
- “I need you to stay back / slow down / not drive here”
- “STOP!”
- Physical intervention for safety if all else fails



# Transcending the Model

- Ranger 'tools' & 'concepts' are field tested
- You are more than the sum of these skills
- Work within these boundaries...but find your own style
- You are trusted and have significant autonomy
- Be authentic and Ranger with curiosity and humility



LUNCH

25 min



# Pre-start activity (2)

During this training, we'll be asking you to work together. This is good practice for working together with others in our Ranger team. Work with a partner...

- Quick introductions
- What's your radio handle?



# Walking the Dirt (Pt. 2)

- Situations you may encounter
- Burn Perimeter protocols
- Must report protocols
- Vehicle issues
- Media & Cameras
- Evictions
- Police

## SCENARIOS



# Situations You May Encounter

- “Which Theme Camp is giving out free food/booze?”
- A participant waves you over and tells you that they’ve lost their phone.
- You’re on the tail-end of a Swing Shift. A crew member of a rather loose Theme Camp beckons you over and offers you a glass of their punch with a wink.
- A rather intoxicated participant is barely able to stand near to a burn barrel. You see him stumble and nearly knock another participant on to the fire structure. What do you do?



# Situations You May Encounter

- A highly altered participant approaches you looking very disorientated. He asks you when he dropped his acid and will it stop coming on.
- You see a topless, unconscious and breathing participant crashed out in the afternoon sun. Ranger the situation.
- After a day of rain, you come across a group of participants on the edge of camping who have lit a fire to keep warm. What do you do?
- Black Swan dispatches you to the Wormhole where there is a participant who has 'frozen' at the top of the structure. They're too scared to move and the installation lead is getting a little pissed off as they're stopping others from using it. Ranger the situation.



# Situations You May Encounter

- A participant is shining their handheld laser from the top of Cave Rock to pick out Theme Camps for their friend. What do you do?
- A campervan in the camping field is leaking effluent. The owner isn't anywhere to be found. Ranger the situation.
- A participant comes up to you and asks if you want to buy any weed or MDMA. What do you do?
- An anxious participant tells you that they've locked their diabetes medication in their car and lost the keys. Ranger it.



# Situations You May Encounter

In reality, most ranger shifts are pretty low key. Sometimes people go through training and expect that they will get to be a conflict resolution superhero, and end up walking all of their shifts without making a single radio call.

That's pretty normal. It's not a failure on your part or "bad Rangering."

Then there are times when it's not boring... instead, it is incredibly intense and challenging.



# SCENARIO – LIVE ROLEPLAY

- Break in to groups as instructed
- Read the guide, walk in to the scenario
- Try your best, think about your training
- Review the feedback from the Mentors
- Rotate and try another scenario
- What did you learn? What didn't you expect?



# Burn Perimeter Protocols

All Rangers are encouraged to participate in burn perimeters for effigy and temple. Sign-up sheets are available at Ranger HQ.

## ***Preparation***

- Bring a torch
- Gather at the meeting point
- Check in with perimeter lead
- Receive instructions
- Proceed to your assigned perimeter location
- Get to know other Rangers and volunteers near you

## ***At Your Position***

- Be entertaining, informative, and approachable with participants
- Educate participants about who we are and why we are holding the perimeter
- Try to get as many rows as you can to sit down
- Ask participants to leave bicycles far outside the perimeter







# Burn Perimeter Protocols

## ***Once the Burn Starts***

- Crouch (rather than sit) so you can move quickly (and don't stand, so you aren't blocking anyone's view)
- Face the crowd, not the pretty flames or explosions

## ***Handling Runners***

- Be creative: try waving your arms, asking politely and calmly, or just pointing back at the crowd
- If needed, signal the Rangers on inner-perimeter with your flashlight. Keep the beam trained on the runner
- Do not give chase or leave your assigned perimeter location; this will leave a gaping and tempting hole in the perimeter that could just cause more runners



# Must Report Protocols

- A female participant comes up to you very agitated. You think she may be 'altered' and she tells you that her 6-year old daughter is missing. What do you and your partner do?
- A barefoot participant has stood on some broken glass. They are bleeding profusely and look like they are about to faint. Ranger it.



# Vehicle Issues

- You see a mutant vehicle driving fast and stop sharply to avoid hitting a participant. What do you do?
- A mutant vehicle driver is openly drinking alcohol while driving on-site. Ranger it.
- A mutant vehicle pulling a trailer doesn't stop while passengers are getting on and off. A passenger falls from the back laughing, runs after the vehicle and makes several attempts to jump on while it is moving. What do you and your partner do?

	Mutant Vehicle Transgressions
Level 0	Mild speeding, lights failed
Level 1	Multiple Level 0's or larger unintentional incident
Level 2	Willful negligence
Level 3	Multiple Level 2's or major willful negligence



# Media & Cameras

Whether the participants are engaging in Personal or Professional Use, the photographer is responsible for respecting the participants they wish to record and seeking their permission before photographing or filming them. If a photographer is asked to stop filming, they must do so immediately.

- Photographers have the responsibility not to interfere with the immediate experience of other participants.



# Evictions

A situation may arise in which participants are removed from the event. This will only occur when a participant acts in a way that directly contradicts or blatantly disregards the community standards.

- An eviction is a last resort and is not undertaken lightly.
- **Rangers must never threaten a participant with eviction.**



# Police

Blazing Swan is seeking to develop a positive relationship with the police. To help build this relationship and allow us to manage aspects of our event as we feel appropriate, we need to keep our interactions with the police positive and constructive. Thus, when you encounter police officers in Jilakin Rock City, always greet them in a friendly manner. Make them feel that interacting with a Jilakin Rock Ranger is a positive experience. If we treat them as welcome guests, they will, in turn, be much more likely to treat us as a resource they can rely upon.

- If you have concerns about an interaction between police officers and participants, do not approach any of officer(s) on scene. Instead, call Black Swan and request advice
- If you witness a police officer drawing a taser or pepper spray, report it to Black Swan immediately and take no other action
- Any Ranger who encounters a situation where a law enforcement presence would be helpful should call Black Swan and request law enforcement at their location



# Rosters

On-line!  
First in best dressed!

[illegible]



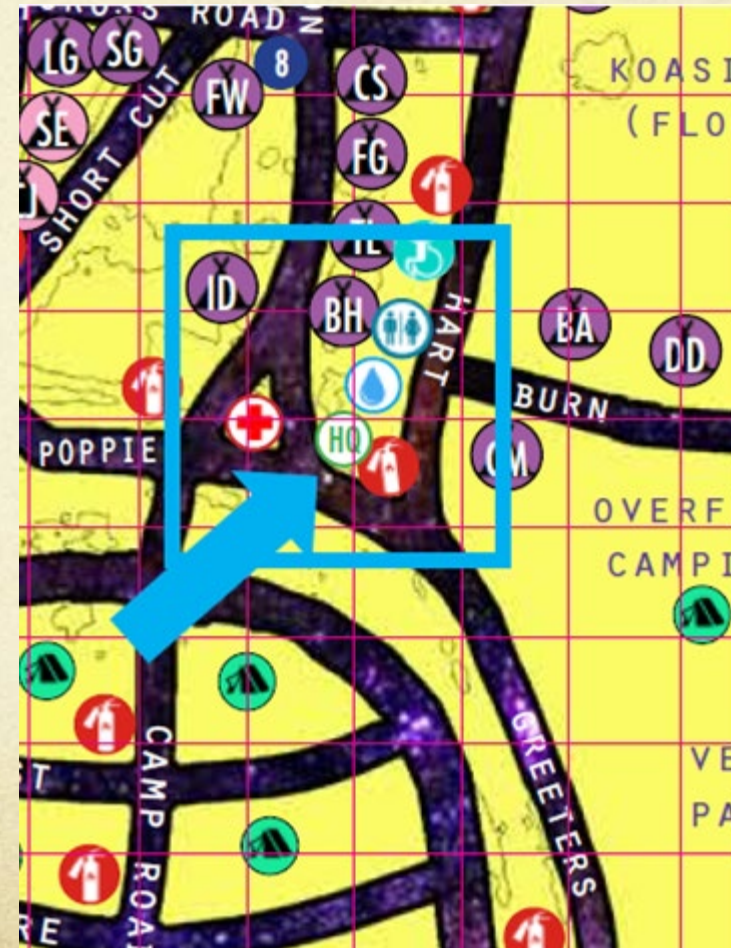
# Ranger HQ

- Location & Services
- Resources
- On-Site Training
- Ranger Socials
- Step-Up
- Beyond the Blaze



# Location & Services

- We are in the building at HQ
- HQ is a hub for:
  - Rangers
  - Fire Crew
  - Safety & Risk Management
  - Medics
  - Security
  - Re-entry passes
  - Photographer Registration
  - Drone flight registration
  - Critical Incident Management

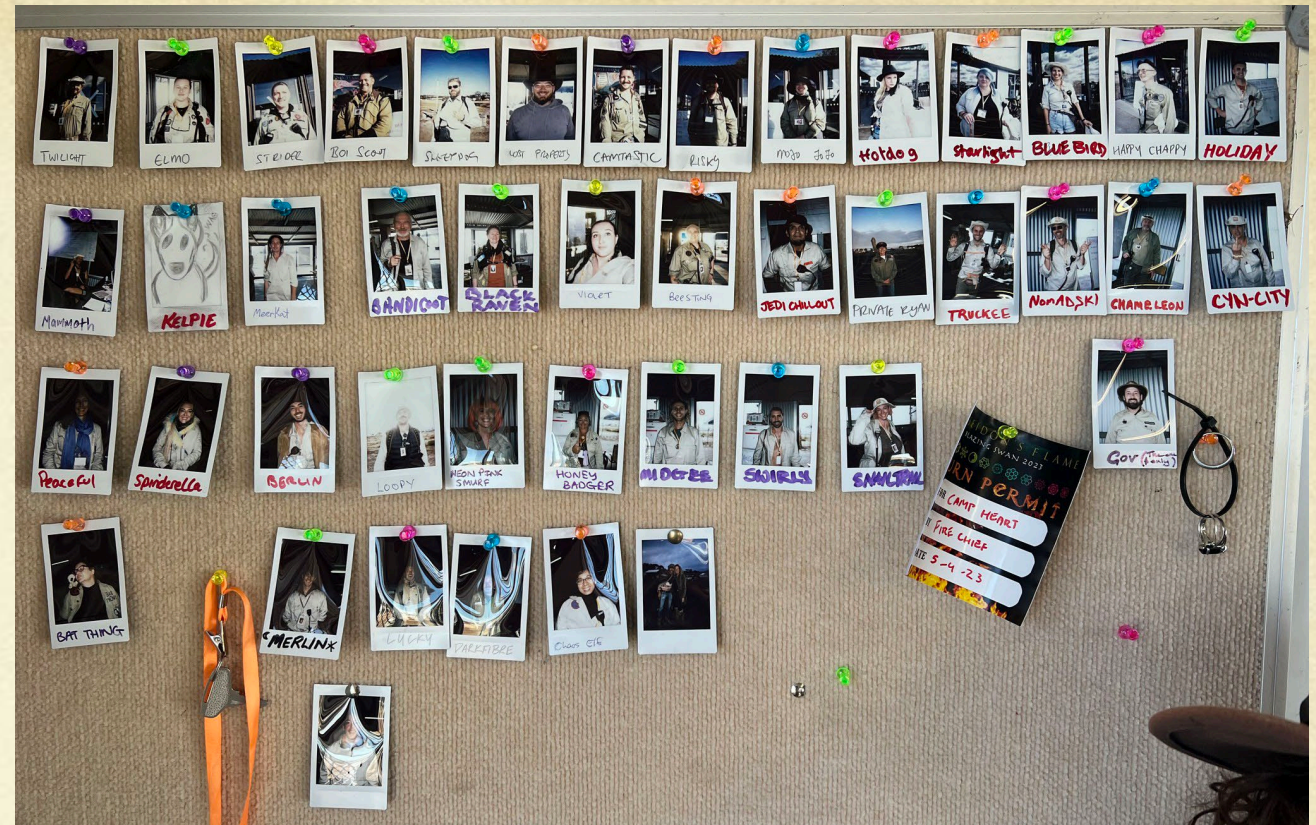




# Resources

## “WE LOVE YOU RANGERS”

- Shower (Mostly hot)
- Toilet (Cleaner than most)
- Tea / Coffee / Water
- Device Charging
- Debriefing
- Burn Barrel
- Ranger Reading (Manual, ARTs, Survival Guide)



**This is your space. Please use it...**

**If you think it looks could do with a tidy let the Principles Be With You...**  
**Immediacy, Civic Responsibility, Communal Effort & Gifting**



# On-Site Training

- **Green Dot:**

Thursday 10am Intelligent Deviant (On Site)

- **Black Swan:**

Live and Direct!

Ask to sign up and be rostered to work “live” with a Black Swan



# Ranger Socials



Come and hangout with the Crew...

- **Ranger Camp Crawl** Friday 8pm Start @ Intelligent Deviant  
Be in uniform! (Yes!)
- **Ranger Group Photo** Sunday 12 noon at Temple
- **Ranger Bush Breakfast** Monday 9am - 10am at HQ
- **Intelligent Deviant** Gifting Bar and Theme Camp  
Next to / assisting with Ranger Camping



# Step-Up

- There may be some scheduling gaps (or no-shows). Let us know if you are happy to be contacted during the event to fill any gaps at short notice. *Check shifts on-line*
- It is a Burner tradition that on Burn nights, as many Rangers as possible show-up for Perimeter duty. Please recruit friends and family too!



# Beyond the Blaze

- Periodic 'Ranger Reflux' during the year
- Access to further Advanced Ranger Training (ART)
  - 1<sup>st</sup> Aid
  - Black Swan
  - Green Dot
- Get cozy at a gathering
- Keep your shirt on...and wear with pride in 2025
- Ranger at other Regional Burns...or The Big Burn...



# Questions



**PACK AWAY**

**CHAIRS**

**FLOOR SWEEP**

**CLOSE DOORS / WINDOW**

**WASH / DRY / PACK DISHES**

**HELP PACK DOWN KITCHEN**

**REMIND FACTOTUM TO TAKE A GROUP PHOTO**

**Activity 8**



# History

## v1.1 Factotum 2024

Protocol updates, “interest” images, burn perimeter images, structure changes, typos, remove some scenarios, better references, move from 4:3 to 16:9, increase font size, recent maps, explanatory photos, spelling

## v1.0 Pommie circa 2016

Original version derived from BRR