



Art at Blazing Swan.

We welcome all kinds of creative arts at the Blazing Swan events. You can place your artwork in your camp, but if you want it to be placed outside your camp, we need you to register it with us.

If you want your art to be included in our map of Jilikan Lake City, you **MUST** register your art installation with the Swan Art Team by the 1st of March 2015.

If you are inspired and want to bring your creative energy to fruition with an art installation at Blazing Swan, then PLEASE:

- **READ** the Art Installation Guidelines below very carefully. Communication with the Arts Co-Coordinator regarding this information and its relation to your installation, is **PARAMOUNT** so **PLEASE** make sure that you contact our Arts Coordinator with details of your art, so that we can assist with both the planning and the placement of your piece on site. Contact our Arts Coordinator at arts@blazingswan.com.au
- If you want to incorporate fire into your art, read the **FIRE** guidelines and contact the Fire Safety Coordinator at fire@blazingswan.com.au
- If you need help with you art piece, start a discussion on our Forum or connect with people through a social media site.
- If you need to raise funds for your art, consider using a fundraising site, for example, Kickstarter.



Art Installation Guidelines

1. Responsibility

All aspects of the art piece should be carefully thought out by the artist(s) and artist(s) must be prepared to seriously the responsibilities that go hand in hand with creating art for an this event.

- Artwork must be sufficiently secured against high winds and intense weather conditions. Guy wires necessary for the securing of art pieces, are required to be flagged.
- Artwork must be well illuminated at night. To prevent pedestrian or art vehicles from crashing into art pieces, all aspects of the art piece should be well-lit, including rebar and guy wires.
- To prevent irreparable environmental damage, no holes larger than 300cm by 300cm in either direction may be dug on site. If you do need to dig a hole up to this size, you will need to keep the dirt, so you can pack it back into the hole when dismantling your installation.
- Camping is not allowed at any art installation on site.

2. Communication

Early Entry.

- In the event that your art installation, necessitates early entry to the site, then you need to let the Arts Coordinator know, well in advance.
- Any artist(s) intending to be on site with a crew prior to the start of the event must inform the Coordinator of crew numbers. For legal reasons and event insurance purposes, persons who attempt to gain early entry with whom we have not had prior contact, will have to be turned away.



3. Challenge

Creating art for Jilakin Rock City presents many challenges. Consider the physical landscape within the wheat belt, the logistics of transporting props, building materials and equipment to site, as well as the challenge of (difficulty of) using tools and equipment in a place which has no mains power and only a small market for resources (within the Town of Kulin).

4. Sound

Large-scale sound art is confined to the edges of the site. Art installations that contain loud sound elements will need to be placed on the village's outer perimeter. Some installations require a quiet area, and amplified music makes that impossible. With the open nature of the site, sound carries far and wide very easily. See our Sound page for further information.

5. Leave No Trace

A blank canvas is provided for participants at the beginning of the event on which to create a unique mark, and at the end of the event a blank canvas is all that should be left behind. All traces of Art pieces that burn, **MUST BE REMOVED**. Leave No Trace is one of the core principles of the Blazing Swan Organisation.

6. Fire and Flame Effects

Important: There are special requirements if your artwork incorporates FIRE in any of the following ways:

- **Open Fire:** Flames created by candles, torches, fire barrels, wood fires, and/or artwork that will itself be engulfed in flame or otherwise burned.
- **Flame Effects:** Flames that are automated, switched, pressurised or have any action other than simply being lit on fire. This includes projects that use gas or liquid fuels.
- **Pyrotechnic Display:** Explosives, fireworks or projectiles.
- **Hazardous Materials Storage:** Storage of hazardous or combustible materials, including kerosene, gas, petrol, pyrotechnics, etc.

If your artwork incorporates fire in any of those ways, it is mandatory that you contact the Fire Safety coordinator as soon as possible to discuss your plans: fire@blazingswan.com.au

Failure to do so will leave us no choice but to remove this component from your installation.